ON THE PARALLEL SOLUTION OF STOCHASTIC PARABOLIC EQUATION

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ABSTRACT. The pricing of options is a very important problem encountered in financial domain. The famous Black-Scholes model provides explicit closed form solution for the values of certain (European style) call and put options. But for many other options, either there are no closed form solution, or if such closed form solutions exist, the formulas exhibiting them are complicated and difficult to evaluate accurately by conventional methods. To aim of this paper is to study the possility of obtaining the numerical solution of the Black-Scholes equation in parallel, by means of several processors, using the finite difference method. A comparison between the complexity of the parallel algorithm and the serial one is given.

1. Introduction

It is well-known that the Black-Scholes equation is used in computing the value of an option. In sume cases, e.g. a European options, it gives exact solutions, but for other, more complex, numerical attempts are made in order to obtain an approximation of the solution. Several numerical methods are used for solving the Black-Scholes equation.

A European call option is a contract such that the owner may (without obligation) buy some prescribed asset (called the underlying) S at a prescribed time (expiry date) T at a prescribed price (exercice or strike price) K, the risk-free interest rate r (is an idealized interest rate). A European put option is the same as call option, except that "buy" is replaced by "sell".

2. Black-Scholes Model for evaluating a option price

The well-known Black-Scholes model for a European call option can be described ([7])or [5] by the following (diffusion-type) partial differential equation (PDE) for this value:

(1)
$$\frac{\partial f}{\partial t} + \frac{1}{2}\sigma^2 S^2 \frac{\partial^2 f}{\partial S^2} + rS \frac{\partial f}{\partial S} - rf = 0$$

with final condition

(2)
$$f(S,T) = max(S-K,0)$$

and boundary conditions

(3)
$$f(0,t) = 0, f(S,t) \sim S \quad as \ S \to \infty$$

The European put option satisfies the same equation as (2), but with final condition

(4)
$$f(S,T) = max (K - S, 0)$$

and boundary conditions

(5)
$$f(0,t) = Ke^{-r(T-t)}, f(S,t) \sim 0 \text{ as } S \to \infty$$

In both cases, there are explicit closed form solution. For the call option, the solution is

(6)
$$f(S,t) = C(S,t) = SN(d_1) - Ke^{-r(T-t)}N(d_2)$$

with

(7)
$$d_1 = \frac{\ln \frac{S}{K} + \left(r + \frac{\sigma^2}{2}\right)(T-t)}{\sigma\sqrt{T-t}}, \quad d_2 = d_1 - \sigma\sqrt{T-t}$$

and N(z) is the cumulative distribution function of the standard normal distribution. For the put option,

(8)
$$f(S,t) = P(S,t) = Ke^{-r(T-t)}N - (d_2) - SN(-d_1)$$

with the same d_1 , d_2 , and N(z). For most other style option, however, there are no known closed form solution. Thus, approximate method and numerical methods, such as lattice methods ([3], [4]) and finite difference methods ([6]) are used estimate their values.

2.1 Log transform of Black Scholes equation. When S is a stock price, it is efficient to use $\ln S$ rather than S as the underlying variable when finite difference methods are applied. This is because when σ is constant, the instantaneous standard deviation of $\ln S$ is constant. The standard deviation of changes in $\ln S$ in a time interval Δt is independent of S and t([7]).

We define $y = \ln S$ and f(t, S) = g(t, y) as the price of the call at time t. This is the price of the call in terms of the transformed asset price and time. We price the call in terms of the log of the asset price and time t.

We drop the y and t notations and substitute: $\frac{\partial f}{\partial S} = \frac{\partial g}{\partial y}e^{-y}$, $\frac{\partial^2 f}{\partial S^2} = \left[\frac{\partial^2 g}{\partial y^2} - \frac{\partial g}{\partial y}\right]e^{-2y}$, $\frac{\partial f}{\partial t} = \frac{\partial g}{\partial t}$ into (1) to obtain

(9)
$$\frac{\partial g}{\partial t} + \left(r - \frac{1}{2}\sigma^2\right)\frac{\partial g}{\partial y} + \frac{1}{2}\sigma^2\frac{\partial^2 g}{\partial y^2} - rg = 0$$

We partition reasonable range of the log of the asset price into finite intervals with $\{y_0, y_1, \ldots, y_M\}$ equally spaced M+1 grid points and N+1 equally spaced grid points $\{t_0, t_1, \ldots, t_N\}$ of time. The stock price is assumed to be log-normally distributed and thus can be at a minimum of zero and a maximum of infinity. Since $\lim_{S\to 0} \ln S = -\infty$, we must choose a small ε such that $\ln S = \varepsilon$ for S < 1, to avoid negative stock prices.

2.2. Boundary and initial conditions. We define the boundary conditions for our transformed PDE in (9). If the asset price is zero, the put is worth its strike price K regardless of the time to expiration

(10)
$$f(t,0) = f_{n,0} = K$$
 for all t, n

For the change of variable technique, we have $\ln S = \varepsilon$ with ε very close to zero. This condition can be specified as

(11)
$$g(t,\varepsilon) = g(t,\ln S) = 0 \text{ for } S < 1$$

As the price of the underlying asset price, the value of the put option approaches zero

(12)
$$f_{n,M} = 0 \text{ for } n = \overline{0, N}$$

For the change of variable technique, when $S \to \infty$, then the put option is zero as $\ln S \to \infty$

(13)
$$g(t,y) = g(t,\ln S) = g_{n,M} = 0 \text{ for } n = \overline{0,N}$$

When $S \to \infty$, the first derivative of the call price with respect to the asset price is 1.

(14)
$$\lim_{S \to \infty} \frac{\partial f}{\partial S} = 1 \text{ for all } t$$

This shows that for sufficiently high values of the underlying asset, the option behaves like the underlying asset. Since $\frac{\partial f(t,S)}{\partial S} = \left(\frac{\partial g(t,S)}{\partial y}\right) e^{-y}$, we have

(15)
$$\frac{\partial f(t,S)}{\partial y} = e^y = S \text{ for all } t \text{ when } \ln S \to \infty$$

The intrinsic value at expiration wich gives the initial condition is given as

(16)
$$f(T,S) = \max(K - S_T, 0) \text{ for all } S$$

In terms of y, for the change of variable technique gives

(17)
$$g(T,y) = \max(K - e^y, 0) \text{ for all } y$$

This last equation representing the initial condition helps us to fill the entire rightmost column with the stock prices at time T.

3. Monte Carlo and parallel computing

Monte Carlo method is an analitycal technique for solving a problem by performing a large number of trial runs, called simulations, and inferring a solution from colective results of trial runs. Monte Carlo algorithms often migrate easily onto parallel systems. Many parallel Monte Carlo programs have a negligible amount of interprocessor communications. When this is case, p processors can be used either to find an estimate about p times faster or to reduce the error of the estimate by a factor of \sqrt{p} . Another way of expressing the second point is to say that p processes can reduce the variance of the answer by a factor of p. A principal challenge in the development of good parallel random number generators.

A Monte Carlo simulation can be used as a procedure for sampling random outcomes of a process followed by the stock price([8])

(18)
$$dS = \mu S dt + \sigma S dW_t$$

where dW_t is a Wiener process and S is the stock price. If ΔS is the increase in the stock price in the next small interval of time Δt then

(19)
$$\frac{\Delta S}{S} = \mu \Delta t + \sigma Z \sqrt{\Delta t}$$

where $Z \sim N(0,1)$, σ is the volatility of the stock price and μ is its expected return in a risk-neutral world. The method can also be applied when the value of the financial derivative depends only on the final value of the underlying asset. An example is the European style option whose payoff depends on the value of S at maturity time T([8]). The stock price process for a European option can be expressed as

(20)
$$S_T^i = S \exp\left[\left(\mu - \sigma^2/2\right)T + \sigma z \sqrt{T}\right]$$

where $i = \overline{1, M}$ and M denotes the number of trials or the different states of the world. These M simulation are the possible paths that a stock price can have at maturity date T. The estimated European call option values is

(21)
$$c = \frac{1}{M} \sum_{i=1}^{M} e^{-rT} \max \left[S_T^i - K, 0 \right]$$

In *master-worker* paradigm (Figure 1 b) we generate random numbers on the 0 node and to move on the worker nodes. These worker node compute Monte Carlo partial-sum and move these partial-sum a 0 node what compute finale-sum. MPI_Reduce() function can be use for quicken the calcul of finale-sum.

Figure 1. Model master worker for parallel Monte Carlo method



In order what increase of number of simulation the graphic is stabilized towards accurate value of option. For $S_0=100.00$, K=95.00, $\sigma=0.2$ and T=0.25, we find theoretical value S=8.056 using (6).

Number simulations	Δt	Nr proc	essors		Δt	Nr processors			
		1	2	3		1	2	3	
101		-2.970	-2.168	+0.006		-3.700	+1.312	-2.322	
10^{2}		-0.830	-0.200	+0.557		-0.889	-0.273	-0.306	
10^{3}	10-2	-0.021	-0.120	-0.195	10-3	+0.041	+0.113	-0.060	
10^{4}	10 -	+0.044	+0.051	+0.045	10 °	+0.059	-0.037	+0.043	
10^{5}		-0.014	-0.031	-0.014		+0.008	+0.026	+0.007	
10^{6}		+0.003	+0.005	+0.007		+0.005	+0.005	-0.000	

TABLE 1. Error of parallel Monte Carlo method for $\Delta t = 10^{-2}$ and 10^{-3}

The efficiency and percentage from calculation total time need for finding option value and for random numbers generation are given in Table 2.

Total time	% gen random	% computing	% comunication	efficiency
	numbers time	time	time	
14	63%	36%	1%	99%

TABLE 2. The computing time and efficiency for 10^4 simulating and $\Delta t = 10^{-2}$

4. Models by using finite difference methods

The finite difference method consists of discretizing the partial differential pricing equation and the boundary conditions using a forward or a backward difference approximation.

We discretize the equation with respect to time and to the underlying asset price. Divide the (S, t) plane into a sufficiently dense grid or mesh, and approximate the infinitesimal steps ΔS and Δt by some small fixed finite steps. Further, define an array of N+1 equally spaced grid points t_0, t_1, \ldots, t_N to discretize the time derivative with $\Delta t_{n+1} - t_n = \Delta t$ and $\Delta t = T/N$.

We know that the stock price cannot go below 0 and we have assumed that $S_{\text{max}} = 2S_0$. We

have M+1 equally spaced grid points S_0, S_1, \ldots, S_M to discretize the stock price derivative with $S_{m+1} - S_m = \Delta S$ and $\Delta S = S_{\max}/M$.

This gives us a rectangular region on the (S, t) plane with sides $(0, S_{\text{max}})$ and (0, T). The grid coordinates (n, m) enables us to compute the solution at discrete points.

The time and stock price points define a grid consisting of a total of $(M + 1) \times (N + 1)$ points. The (n,m) point on the grid is the point that corresponds to time $n\Delta t$ for $n = \overline{0, N}$, and stock price $m\Delta S$ for $m = \overline{0, M}$. We will denote the value of derivative at time step t_n when the underlying asset has value S_m as

(22)
$$f_{n,m} = f(n\Delta t, m\Delta S) = f(t_n, S_m) = f(t, S)$$

where n and m are the number of discrete increments in the time to maturity and stock price respectively. The discrete increments in the time to maturity and the stock price are given by Δt and ΔS , respectively.

Let $f_n = f_{n,0}, f_{n1}, \ldots, f_{n,M}$ for $n = \overline{0, N}$. Then, the quantities $f_{0,m}$ and $f_{N,m}$ for $m = \overline{0, M}$ are referred to as the boundary values which may or may not be known ahead of time but in our PDE they are known. The quantities $f_{n,m}$ for $n = \overline{1, (N-1)}$ and $m = \overline{0, M}$ are referred to as interior points or values.

4.1 The Implicit finite difference method. We express $f_{n+1,m}$ implicitly in-terms of the unknowns $f_{n,m-1}, f_{n,m}$ and $f_{n,m+1}$. We discretize the Black Scholes PDE in (1) using the forward difference for time and central difference for stock price to have:

(23)
$$\frac{f_{n+1,m} - f_{n,m}}{\Delta t} + rm\Delta S \left[\frac{f_{n,m+1} - f_{n,m-1}}{\Delta S}\right] + \frac{1}{2}\sigma^2 m^2 \Delta S^2 \left[\frac{f_{n,m+1} - 2f_{n,m} + f_{n,m-1}}{\Delta S^2}\right] = rf_{n+1,m}$$

Rearranging, we get

(24)
$$f_{n+1,m} = \frac{1}{1 - r\Delta t} \left[\alpha_{1m} f_{n,m-1} + \alpha_{2m} f_{n,m} + \alpha_{3m} f_{n,m+1} \right]$$

for $n = \overline{0, N-1}$ and $m = \overline{1, M-1}$. The implicit method is accurate to $O(\Delta t, \Delta S^2)$, the parameters $\alpha'_{km}s$ for k = 1, 2, 3 are given as:

(25)
$$\alpha_{1m} = \frac{1}{2}rm\Delta t - \frac{1}{2}\sigma^2 m^2 \Delta t, \quad \alpha_{2m} = 1 + \sigma^2 m^2 \Delta t, \quad \alpha_{3m} = -\frac{1}{2}rm\Delta t - \frac{1}{2}\sigma^2 m^2 \Delta t$$

The system of equations can be expressed as a tridiagonal system ([1])

$$(26) \qquad \begin{bmatrix} f_{n+1,0} \\ f_{n+1,1} \\ \vdots \\ f_{n+1,M-1} \\ f_{n+1,M} \end{bmatrix} = \begin{bmatrix} \alpha_{20} & \alpha_{30} & 0 & \cdots & 0 & 0 & 0 \\ \alpha_{11} & \alpha_{21} & \alpha_{31} & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & \alpha_{1M-1} & \alpha_{2M-1} & \alpha_{3M-1} \\ 0 & 0 & 0 & \cdots & 0 & \alpha_{1M} & \alpha_{2M} \end{bmatrix} \begin{bmatrix} f_{n,0} \\ f_{n,1} \\ \vdots \\ f_{n,M-1} \\ f_{n,M} \end{bmatrix}$$

which can be written as:

(27)
$$Af_{n,m} = f_{n+1,m} \text{ for } m = \overline{0, M}$$

Let $f_n = f_{n,m}$ and $f_{n+1} = f_{n+1,m}$, then we need to solve for f_n given matrix A and column vector f_{n+1} and this implies that

(28)
$$f_n = A^{-1} f_{n+1}$$

We can deduce: $f_{n-1} = A^{-1}f_n = (A^{-1})^2 f_{n+1}, \dots, f_0 = (A^{-1})^{n+1} f_{n+1}.$ The matrix A has $\alpha_{2m} = 1 + \sigma^2 m^2 \Delta t > 0, m = \overline{0, M}, \prod_{m=0}^M \alpha_{2m} \neq 0$, and therefore the matrix is nonsingular. We can solve the system by finding the inverse matrix A^{-1} .

When we apply the boundary conditions together with (24), this gives rise to some changes in the elements of matrix A with

(29)
$$\begin{cases} \alpha_{20}, \alpha_{2M} = 1\\ \alpha_{30}, \alpha_{1M} = 0 \end{cases}$$

Our initial condition give values for N^{th} time step, and we solve for f_n at in terms of at t_{n+1} . We set the right hand side of the system to our initial condition and solve the system to produce

a solution to the equation for time step N-1. By repeatedly iterating in such a manner, we can obtain the value of f at any time step $0, 1, \ldots, N - 1$.



Figure 2. Trinomial tree of implicit finite difference discretization

4.2. The stability of implicit method. The eigenvalues λ_n are given by

(30)
$$\lambda_n = \alpha_{2m} + 2 \left[\alpha_{1m} \alpha_{3m} \right]^{1/2} \cos \frac{n\pi}{N} \text{ for } n = 1, 2, \dots, N-1$$

Substituting the values $\alpha_{1m}, \alpha_{2m}, \alpha_{3m}$ with values from (27), we have

(31)
$$\lambda_n = 1 + \sigma^2 m^2 \Delta t + \sigma^2 m^2 \Delta t \left[1 - \frac{r^2}{\sigma^4 m^2} \right]^{1/2} \left[1 - 2\sin^2 \frac{n\pi}{2N} \right] \text{ for } n = \overline{1, (N-1)}$$

Furthemore, applying the binomial expansion on the square root part and re-arranging we have $n\pi$

$$\lambda_n \approx 1 + 2\sigma^2 m^2 \Delta t - 2\sigma^2 m^2 \Delta t \sin^2 \frac{n\pi}{2N}$$

where there is change of sign due to the truncation of the binomial expansion. Therefore the equation are stable when

$$||A||_2 = \max \left|1 + 2\sigma^2 m^2 \Delta t - 2\sigma^2 m^2 \Delta t \sin^2 \frac{n\pi}{2N}\right| \le 1$$

that is,

(32)
$$-1 \le 1 + 2\sigma^2 m^2 \Delta t - 2\sigma^2 m^2 \Delta t \sin^2 \frac{n\pi}{2N} \le 1 \text{ for } n = \overline{1, (N-1)}$$

As $\Delta t \to 0$, $N \to \infty$ and $\sin^2 \frac{(N-1)\pi}{2N} \to 1$, (32) reduces to $|1| \le 1$ Alternatively,

$$1 + \sigma^2 m^2 \Delta t \ge 0$$
 i $||A||_{\infty} = 1$

Therefore by Lax's equivalence theorem, the scheme is unconditionally stable, convergent and consistent.

4.3. The results concerning convergence speed of implicit method. For a European put option when: S = 20, K = 22, r = 0.1, T = 0.5 i $\sigma = 0.25$, the results content in table Table 3 shows that when N and M are different, the finite difference methods converges faster than N and M are the same.

	Implicit			Implicit	function[P]=impl_method(S,K,r,sigma,T,N,M);1
N=M	Method	N	M	Method	dt=T/N;ds=2*S/M;A=sparse(M+1,M+1);	2
					$f=\max(K-(0:M)*ds,0);//cond finale$	3
10	2,0574	10	20	2,1326	for $m=1:M-1$	4
20	2,1546	20	40	2,2091	$x=1/(1-r^{*}dt);$	5
30	2.2204	30	60	2,2234	$A(m+1,m) = x^*(r^*m^*dt -$	6
					sigma*sigma*m*m*dt)/2;	
40	2,2177	40	80	2,2287	$A(m+1,m+1) = x^{*}(1 + sigma^{*}sigma^{*}m^{*}m^{*}dt);$	7
50	2,2286	50	100	2,2328	$A(m+1,m+2) = x^{*}(-r^{*}m^{*}dt)$	8
					sigma*sigma*m*m*dt)/2;	
60	2,2317	60	120	2,2352	end	9
70	2,2342	70	140	2,2366	A(1,1)=1;A(M+1,M+1)=1;	10
80	2,2352	80	160	2,2377	for $i=N:-1:1$	11
90	2,2379	90	180	2,2387	$f=A\f;f=max(f,(K-(0:M)*ds)));$	12
100	2,2374	100	200	2,2393	end	13
					P=f(round((M+1)/2));	14

Table 3. The comparison of the convergence of implicit method for increase N and M

The 11-13th lines of program from Table 3 are large consumption of computation time. In practice, there are far more efficient solution techniques than matrix inversion, due to the propriety of A being tridiagonal. Then, methods like LU decomposition or SOR are applied directly to (10), and the execution time is O(N) per solution. In order to compute A^{-1} , one needs (N^2) operation and others $O(M^2)$ to find $(A^{-1})^m$, using one processor, so in a serial manner. But with several processors under a convenient network, we show in what follows that we can obtain a time of execution O(N), to compute the inverse A^{-1} .

5. Parallel algorithm for calculating the numerical solution

5. 1 Gauss Jordan method for solving a inverse of matrix. If N = M then A is a $N \times N$ -square matrix again f_n and f_{n+1} are N-dimensional vectors. We use the method of elementary transformation to compute the inverse matrix, A^{-1} ([6]). In few words, we start from the matrix A^1 , which is obtained from A and a unit matrix, written on the right side of A, as follows:

$$A^{0} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} & 1 & 0 & \cdots & 0 \\ a_{21} & a_{22} & \cdots & a_{2N} & 0 & 1 & \cdots & 0 \\ \cdots & \cdots \\ a_{N1} & a_{N2} & \cdots & a_{NN} & 0 & 0 & \cdots & 1 \end{pmatrix}$$

Note. For the sake of the clearness, we denote by a_{i_j} , $i, j = \overline{1, N}$ all the elements of matrix A, it means $\alpha_{1m}, \alpha_{2m}, \alpha_{3m}$ and 0. Further, making elementary transformation only on the lines of A^0 , after several steps, we bring it to the form A^N , where

$$A^{N} = \begin{pmatrix} 1 & 0 & \dots & 0 & a_{1,N+1} & a_{1,N+2} & \cdots & a_{1,2N} \\ 0 & 1 & \dots & 0 & a_{2,N+1} & a_{2,N+2} & \cdots & a_{2,2N} \\ \dots & \dots & \dots & \dots & \dots & \dots \\ 0 & 0 & \cdots & 1 & a_{N,N+1} & a_{N,N+2} & \cdots & a_{N,2N} \end{pmatrix}$$

The part $\begin{pmatrix} a_{1,N+1} & a_{1,N+2} & \cdots & a_{1,2N} \\ a_{2,N+1} & a_{2,N+2} & \cdots & a_{2,2N} \\ \dots & \dots & \dots & \dots \\ a_{N,N+1} & a_{N,N+2} & \cdots & a_{N,2N} \end{pmatrix}$ represents A^{-1} .

The computation is made in the following manner:

Step 1.

$$A^{1} = \begin{pmatrix} 1 & a_{12}^{1} & \cdots & a_{1N}^{1} & a_{1,N+1}^{1} & a_{1,N+2}^{1} & \cdots & a_{1,2N}^{1} \\ 0 & a_{22}^{1} & \cdots & a_{2N}^{1} & a_{2,N+1}^{1} & a_{2,N+2}^{1} & \cdots & a_{2,2*N}^{1} \\ \cdots & \cdots & \cdots & \cdots & \cdots & \cdots & \cdots \\ 0 & a_{N2}^{1} & \cdots & a_{NN}^{1} & a_{N,N+1}^{1} & a_{N,N+2}^{1} & \cdots & a_{N,2N}^{1} \end{pmatrix}$$
$$a_{1j}^{1} = a_{1j}/a_{11}, \ j = \overline{1,2N}$$

where

$$a_{ij}^1 = a_{ij} - a_{1j}^1 a_{i1}, \ i = \overline{2, N}, \ j = \overline{1, 2N}$$

Step 2.

$$A^{2} = \begin{pmatrix} 1 & 0 & a_{13}^{2} & \cdots & a_{1N}^{2} & a_{1,N+1}^{2} & a_{1,N+2}^{2} & \cdots & a_{1,2N}^{2} \\ 0 & 1 & a_{23}^{2} & \cdots & a_{2N}^{2} & a_{2,N+1}^{2} & a_{2,N+2}^{2} & \cdots & a_{2,2N}^{2} \\ \cdots & \cdots & \cdots & \cdots & \cdots & \cdots & \cdots \\ 0 & 0 & a_{N3}^{2} & \cdots & a_{NN}^{2} & a_{N,N+1}^{2} & a_{N,N+2}^{2} & \cdots & a_{N,2N}^{2} \end{pmatrix}$$
$$a_{2i}^{2} = a_{2i}^{1}/a_{22}^{1}, \ j = \overline{1,2N}$$

where

$$a_{ij}^2 = a_{ij}^1 - a_{2j}^2 a_{i2}^1, \ i = \overline{1, N}, i \neq 2, j = \overline{1, 2N}$$

and so on, till the matrix has the final form

$$\begin{pmatrix} 1 & 0 & \cdots & 0 & a_{1,N+1}^N & a_{1,N+2}^N & \cdots & a_{1,2N}^N \\ 0 & 1 & \cdots & 0 & a_{2,N+1}^N & a_{2,N+2}^N & \cdots & a_{2,2N}^N \\ \cdots & \cdots & \cdots & \cdots & \cdots & \cdots & \cdots \\ 0 & 0 & \cdots & 1 & a_{N,N+1}^N & a_{N,N+2}^N & \cdots & a_{N,2N}^N \end{pmatrix}$$

and A^{-1} is read from the second part of this matrix:

$$A^{-1} = \begin{pmatrix} a_{1,N+1}^{N} & a_{1,N+2}^{N} & \cdots & a_{1,2N}^{N} \\ \cdots & \cdots & \cdots & \cdots \\ a_{N,N+1}^{N} & a_{N,N+2}^{N} & \cdots & a_{N,2N}^{N} \end{pmatrix}$$

5.2.Analysis of sequential algorithm. From (28) and previous section need first decrease the computing time of matrix A. The number of operations, n_{GJ} , through Gauss Jordan method is computing remarking a each step s, we calculating N-1 multiplicators. Then([6])

$$n_{GJ} = \sum_{s=1}^{n} \left[(N-1) + (N-1)(N+1-s) \right] = \frac{N^3}{2} + N^2 - \frac{3N}{2} \approx \frac{N^3}{2} + N^2$$

Here an example of execution for M = N = 4:

It is clear that, using only one processor to make all computations, the time of execution is $O(N^3)$, because we have N steps and every step needs $O(N^2)$ operations to be computed. In order to reduce the execution time, we can use the parallel calculus.



Figure 3. The lattice network

function x=	for $i=2:M+1$
gaussjordan(S,K,r,sigma,T,N,M)	for $j=1:2^{*}(M+1)$
dt=T/N; ds=2*S/M; A=sparse(M+1,M+1);	D(i,j)=C(i,j)-D(1,j)*C(i,1);
% cond pe frontiera	end
A(1,1)=1;A(M+1,M+1)=1;	end
A(1,2)=0;A(M+1,M)=0;	C=D;
%formare matrice tridiagonala	for $pas=2:M+1$
for $m=1:M-1$	for $j=1:2^{*}(M+1)$
A(m+1,m)=0.5*r*m*dt-0.5*	D(pas,j)=C(pas,j)/C(pas,pas);
sigma*sigma*m*m*dt;	end
A(m+1,m+1) = (1 + sigma*sigma*m*m*dt);	for $i=1:M+1$
A(m+1,m+2)=-0.5*r*m*dt-	for $j=1:2^{*}(M+1)$
0.5*sigma*sigma*m*m*dt;	if i $\sim =$ pas
end	D(i,j)=C(i,j)-D(pas,j)*C(i,pas);
B=[A eye(size(A))]; % matricea [A I]	end
C=B;%aloritmul Gauss Jordan	end
for $j=1:2^{*}(M+1)$	end
D(1,j)=C(1,j)/C(1,1);	C=D;
end	end

The initial matrix										
1.0000	0	0	0	0	1.0000	0	0	0	0	
0.0009	1.0025	-0.0034		0	0	1.0000	0	0	0	
0	-0.006	1.0100	-0.0094	0	0	0	1.0000	0	0	
0	0	-0.0047	1.0225	-0.0178	0	0	0	1.0000	0	
0	0	0	0	1.0000	0	0	0	0	1.0000	
The Gauss Jordan final matrix is identical with Matlab call: inv(A)										
The G	auss Jore	dan final	matrix i	s identica	al with N	latlab ca	II: inv(A	A)		
The G	auss Jore 0	dan final 0	matrix i 0	s identic: 0	al with N 1.0000	latlab ca 0	dl: inv(⊿ 0	A)	0	
The G 1.0000 0	auss Jore 0 1.0000	dan final 0 0	matrix i 0 0	s identica 0 0	al with N 1.0000 -0.0009	1atlab ca 0 0.9975	dl: inv(2 0 0.0034	A) 0 0.0000	0 0.0000	
The G 1.0000 0 0	auss Jore 0 1.0000 0	dan final 0 0 1.0000	matrix i 0 0	s identica 0 0 0	al with N 1.0000 -0.0009 -0.0000	1atlab ca 0 0.9975 0.0006	0 0.0034 0.9901	A) 0 0.0000 0.0091	0 0.0000 0.0002	
The G 1.0000 0 0 0 0	auss Jore 0 1.0000 0 0	Image: 1 0 0 0 0 1.0000 <	matrix i 0 0 1.0000	s identica 0 0 0 0	al with N 1.0000 -0.0009 -0.0000 -0.0000	Itelaber Call 0 0.9975 0.0006 0.0000	II: inv(1 0 0.0034 0.9901 0.0045	A) 0 0.0000 0.0091 0.9780	0 0.0000 0.0002 0.0174	

Having in mind the previous method, we come back to the solving of system (1), using more than one processor. This can be with $N \times 2N$ processors connected under a lattice network, like in Figure 3. In every node of the network there is a processor. According with [1], under this connectivity, every processor P_{i_j} is connected and may transfer information with its four neighbourhood $P_{i-1,j}$, $P_{i+1,j}$, $P_{i,j-1}$, $P_{i,j+1}$, $i, j = \overline{1, N-1}$. The computation of the inverse matrix A^{-1} can be made in the following manner:

 $\begin{array}{l} \boldsymbol{Step \ 0. \ (Initialization)} \\ P_{ij} \leftarrow A^{0}, i = \overline{1, N}, j = \overline{1, 2N} (\text{each processor save } A^{0} \text{ matrix}) \\ \boldsymbol{Step \ 1. \ In \ parallel \ do:} \\ P_{1j} \leftarrow a^{1}_{1j} = a_{1j}/a_{11}, \quad j = \overline{1, 2N} \\ P_{ij} \leftarrow a^{1}_{ij} = a_{ij} - a^{1}_{1j}a_{i1}, \quad i = \overline{2, N}, j = \overline{1, 2N} \\ \boldsymbol{Step \ 2, N} \\ \text{for } p = 2 \text{ to } N \text{ do} \\ \boldsymbol{In \ parallel \ do:} \\ P_{2j} \leftarrow a^{p}_{2j} = a^{p-1}_{2j}/a^{p-1}_{22}, \quad j = \overline{1, 2N} \\ P_{ij} \leftarrow a^{p}_{ij} = a^{p-1}_{ij} - a^{p}_{2j}a^{p-1}_{i2}, \quad i = \overline{1, N}, j = \overline{1, 2N}, i \neq 2 \end{array}$

and so on, till step N, when the matrix in final form is obtained and the inverse matrix A^{-1} can be read. The effort of computation is of order O(N), because we still have N steps, but in parallel, every step takes the time for doing a division, a multiplication and a substraction.

Note. Due to the fact that at step i, the line of processor P_{ij} , $j = \overline{1, 2N}$ executes a division and all the other processors executes a subtraction and a multiplication, the problem of their synchronization has be taken into account.

5.3. Solving the final system in parallel. In the previous paragraph we show how the inverse matrix A^{-1} can be computed in parallel, with an execution time of order O(N). In order to solve the system (11), which gives the final numerical solution for the Black-Scholes equation, we have to compute the power m of matrix A^{-1} . According with [2] and [4], this can be done in a logarithmic time, $O(\log_2 N)$ using a binary/tree connectivity among processors, like in Figure 4.



Figure 4. The binary-tree network

Note. In every node of this network there is a processor. The idea of computation is the following:

Step 1. (Initialization)

Every processor leaf (at level (N-1)) memorizes the matrix A^{-1} .

Step 2. Every processor at level (N-2) computes $(A^{-1})^2 = A^{-1} \cdot A^{-1}$. **Step** 3. Every processor at level (N-3) computes $(A^{-1})^4 = (A^{-1})^2 \cdot (A^{-1})^2$ and so on. After $\log_2 N$ steps, the final results $(A^{-1})^N$ will be computed by the processor root.

6. Conclusion

We presented an algorithm which generates the numerical solution of the Black-Scholes equation for European option in an execution time of order $O(N \cdot \log_2 N)$, using parallel calculus. The binary-tree network can be included in the lattice network, in order to use the same processors.

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