ORIGINAL PAPER

ON THE 1-PARAMETER MOTIONS WITH MULTIPLICATIVE **CALCULUS**

HASAN ES1

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Abstract. Multiplicative analysis, whic is an alternative to the classical analysis defined by the additive arithmetic, and built on the multiplicative arithmetic, offers a new perspective to the mathematical problems encountered in science and engineering. In this paper, using matrix methods, we obtained rotation pole in multiplicative one-parameter motion on the plane kinematics in multiplicative motions and multiplacative pole orbits, multiplacative accelerations and multiplacative combinations of accelerations, multiplicative acceleration poles of the motions. Moreover, some new theorems are given.

Keywords: multiplicative one parameter motion; multiplicative plane kinematics; multiplicative pole orbits; multiplicative accelerations and multiplicative combination.

1. INTRODUCTION

Grossman and Katz presented multiplicative calculus which is also named Non-Newtonian calculus. Two operations of multiplicative calculus are multiplicative derivative and multiplicative integral. We refer to Grossman and Katz [1], Stanley [2], Campbell [3], Grossman [4, 5], Jane Grossman [6, 7], for different types of Non-Newtonian calculus and its applications. Bashirov et al. [8], gave the complete mathematical description of multiplicative calculus. An extension of multiplicative calculus to functions of complex variables can be found in [9-13]. Çakmak and Başar [14], characterized matrix transformations in sequence spaces based on multiplicative calculus. K. Boruah and B. Hazarika [15], gave the geometric real number line in the geometric coordinate system. K. Boruah and B. Hazarika [16], gave the trigonometric ratios and the relationship between geometric trigonometry and trigonometric functions as we know them. Gurefe [17] gave some concepts like multiplicative vector spaces, multiplicative vector spaces with inner product, multiplicative matrices, and some basic properties of these concepts using the multiplicative arithmetic.

A branch on non-Newton calculus is Bigeometric-calculus. This allows operations such as differentiation and integration to be performed. Usually, it is often used in growth related such as price elasticity, numerical approximations problems. We refer [18, 19] to know basics of α – generator and geometric arithmetic (R(G), \bigoplus , \bigotimes , \bigotimes). In multiplicative calculus, the sets of integers, real numbers and complex numbers Z(G), R(G) and C(G) were defined by Türkmen and Başar [12], respectively.

$$\mathbb{Z}(G) = \{e^x : x \in \mathbb{R}\}, \mathbb{R}(G) = \{e^x : x \in \mathbb{R}\} = \mathbb{R}^+ \setminus \{0\}.$$

¹ Gazi University, Gazi Faculty of Education, Department of Mathematics Education, 06500 Ankara, Turkey.

$$\mathbb{C}(G) = \{e^z : z \in \mathbb{C}\} = \mathbb{C} \setminus \{0\}.$$

If we take extended real number line, then R (G) = $[0, \infty]$. (R(G), \bigoplus , \bigotimes) is a field with geometric zero 1 and geometric identity e.

Geometric negative real numbers and positive real numbers are defined as follows, respectively.

$$\mathbb{R}^{-}(G) = \{ x \in \mathbb{R}(G) : x < 1 \} \text{ and } \mathbb{R}^{+}(G) = \{ x \in \mathbb{R}(G) : x > 1 \} [16].$$

We should know that all concepts in classical arithmetic have natural counterparts in ϕ – arithmetic. Consider any generator ϕ with range $A \subseteq \mathbb{R}$. By ϕ – arithmetic, we mean the arithmetic whose realm is A and whose operations are defined as follows. Its operations are as follows. Let $x, y \in \mathbb{R}$ be and for any generator ϕ the following operations are defined.

$$\phi - addition: x \oplus y = \phi \{ \phi^{-1}(x) + \phi^{-1}(y) \}$$

$$\phi - subtraction: x \ominus y = \phi \{ \phi^{-1}(x) - \phi^{-1}(y) \}$$

$$\phi - multiplication: x \otimes y = \phi \{ \phi^{-1}(x) \times \phi^{-1}(y) \}$$

$$\phi - division: x \oslash y = \phi \{ \phi^{-1}(x) \div \phi^{-1}(y) \}$$

Especially if we choose the ϕ - generator as the identity function then $\phi(x) = x$, for all $x \in \mathbb{R}$ which implies that $\phi^{-1}(x) = x$ that is to say that ϕ - arithmetic is reduced to the classical arithmetic.

$$\phi - addition: x \oplus y = \phi\{\phi^{-1}(x) + \phi^{-1}(y)\} = \phi\{x + y\} = x + y: classical \ addition$$

$$\phi - subtraction: x \ominus y = \phi\{\phi^{-1}(x) - \phi^{-1}(y)\} = \phi\{x - y\} = x - y: classical \ subtraction$$

$$\phi - multiplication: x \otimes y = \phi\{\phi^{-1}(x) \times \phi^{-1}(y)\} = \phi\{x \times y\}$$

$$= x \times y: classical \ multiplication$$

$$\phi - division: x \oslash y = \phi\{\phi^{-1}(x) \div \phi^{-1}(y)\} = \phi\{x \div y\} = x \div y: classical \ division$$

If we choose exp as an ϕ - generator defined $\phi(x) = e^x$ for all $x \in \mathbb{R}$ then $\phi^{-1}(x) = lnx$, and ϕ - arithmetic turns out to the Geometric arithmetic.

$$\phi-addition: \quad x\oplus y=\phi\{\phi^{-1}(x)+\phi^{-1}(y)\}=e^{lnx+lny}=x\cdot y \text{: geometric addition}$$

$$\phi-subtraction: \quad x\ominus y=\phi\{\phi^{-1}(x)-\phi^{-1}(y)\}=x\div y \text{, } y\neq 0 \text{: geometric subtraction}$$

$$\phi-multiplication: \quad x\otimes y=\phi\{\phi^{-1}(x)\times\phi^{-1}(y)\}=e^{lnx\times lny}=x^{lny}$$

$$=y^{lnx}\text{: geometric multiplication}$$

$$\phi-division: \frac{x}{y}=\phi\{\phi^{-1}(x)\div\phi^{-1}(y)\}=e^{lnx+lny}=x^{\frac{1}{lny}}\text{, } y\neq 1 \text{: geometric division}$$

In [12] defined the geometric real numbers $\mathbb{R}(G)$ and geometric integers numbers as follows:

$$\mathbb{R}(G) = \{e^x : x \in \mathbb{R}\} = \mathbb{R}^+ \setminus \{0\},\$$

$$\mathbb{Z}(G) = \{e^x : x \in \mathbb{R}\} = \mathbb{Z} \setminus \{0\}.$$

Then $(\mathbb{R}(G), \bigoplus, \bigotimes)$ is a field with geometric zero 1 and geometric identity e. Then for all $x, y \in \mathbb{R}(G)$;

- 1. $x \oplus y = x \cdot y$
- 2. $x \ominus y = x \div y$ 3. $x \otimes y = x^{lny} = y^{lnx}$
- 4. $x \oslash y = x^{\frac{1}{\ln y}}$
- 5. $x^{2G} = x \otimes x = x^{lnx}$
- 6. $x^{3G} = x \otimes x \otimes x = (x^{lnx})^{lnx} = x^{ln^2x}$
- 7. $x^{p_G} = x \otimes x \otimes x \dots \otimes x = x^{\ln^{p-1}x}$
- 8. $\sqrt{x}^G = e^{(\ln x)^{\frac{1}{2}}}$
- $9. \quad x^{-1_G} = e^{\frac{1}{\log x}}$
- $10.\sqrt{x^{2_G}}^G = |x|_G [12,16,17].$

Definition 1.1. If we choose exp as an ϕ - generator then we derive the geometric absolute value $|x|_G$ of $x \in \mathbb{R}(G)$ with $x = e^y$ is defined by

$$|x|_{G} = \begin{cases} x & ,x > 1, \\ 1 & ,x = 1, \\ x^{-1} & ,x < 1, \end{cases} = |e^{y}|_{G} = \begin{cases} e^{y} & ,e^{y} > 1, \\ 1 & ,e^{y} = 1, \\ e^{y^{-1}} & ,e^{y} < 1, \end{cases}$$
[12].

Definition 1.2. The multiplicative distance defined by [19]. This allows to define the multiplicative distance $d^G(x,y)$ between $x,y \in \mathbb{R}^+$ as $d^G(x,y) = \left|\frac{x}{y}\right|^G$ [8-10, 17].

Definition 1.3. The classical derivate of function f at x is defined as the limit

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} .$$

Replace the difference f(x+h) - f(x) by the ratio f(x+h)/f(x) and the division by h by the raising to the reciprocal power 1/h in this formula. Then we get the multiplicative derivative f at x is the following limit

$$f^*(x) = \lim_{h \to 0} \left(\frac{f(x+h)}{f(x)} \right)^{\frac{1}{h}}.$$

In [8] it is shown that if f is a positive function on an open subset A of the real line \mathbb{R} and its derivative f'(x) exists, then its multiplicative derivative $f^*(x)$ also exists and they are related as

$$f^*(x) = e^{(lnf(x))'}.$$

Moreover, if nth derivative $f^{(n)}(x)$ exists, then nth multiplicative derivative $f^{*(n)}(x)$ also exists and it can be given as

$$f^{*(n)}(x) = e^{(lnf(x))^{(n)}}, n = 0,1,...[8-10, 17].$$

Definition 1.4. A Riemann integral in the multiplicative form given in^[8] for positive bounded functions and shown its relation to ordinary Riemann integral infinitesimal version of exponential sum:

$$\int_{a}^{b} f(x)^{dx} = e^{\int_{a}^{b} \ln (f(x)) dx} \quad [8-10, 17, 20].$$

Definition 1.5. Relation between geometric and ordinary trigonometry is;

$$sing \theta = e^{sin \theta}, cosg \theta = e^{cos \theta}, tang \theta = e^{tan \theta} = \frac{sing \theta}{cosg \theta} G$$
 [16].

Definition 1.6. A square matrix in which all the main diagonal elements are e's and all the remaining elements are 1's is called an multiplicative Identity Matrix. Multiplicative Identity Matrix is denoted as

$$E_{n\times n}^{G} = E_{n}^{G} = E = \begin{bmatrix} e & 1 & \dots & 1 \\ 1 & e & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \dots & e \end{bmatrix}_{n\times n},$$

where $n \times n$ represents the order of the matrix [17].

Defination 1.7. Let $A = [a_{ij}]_{mxn}$ and $B = [b_{ij}]_{mxn}$. Multiplicative sum of the matrices is calculated as

$$C = A \oplus B = \begin{bmatrix} c_{ij} \end{bmatrix}_{m \times n} = \begin{bmatrix} a_{ij} \oplus b_{ij} \end{bmatrix} = \begin{bmatrix} a_{ij} b_{ij} \end{bmatrix}$$
[17].

Definition 1.8. If $A = [a_{ij}]_{mxn}$ is any matrix and $e^c \in F^G$ then the scalar multiplication $B = e^c \otimes A$ is defined by $a_{ij} = e^c \otimes a_{ij}$ all i, j. Here

$$B = e^c \otimes A = \left[a_{ij}^{\ c}\right]_{mn} \quad [17].$$

Definition 1.9. Let $A = [a_{ij}]_{mxn}$ and $B = [b_{ij}]_{nxp}$. The multiplication of the multiplicative matrices is calculated as

$$A \otimes B = C = [c_{ij}]_{m \times n} \to c_{ij} = \sum_{k=1}^{n} (a_{ik} \otimes b_{kj}) = \prod_{k=1}^{n} (a_{ik})^{\ln(b_{kj})}$$
 [17].

Definition 1.10. Let $A = [a_{ij}]_{mxn}$. Define the multiplicative transpose of A, denoted by A^T , to be the nxm matrix with entries $(A^T)_{ij} = a_{ji}$ [17].

Definition 1.11. Let $A = [a_{ij}]_{nxn}$. Define the multiplicative determinant of A to be the value in F^G

$$|A|^{G} = det^{G}(A) = \sum_{i=1}^{G^{n}} \left(\left(a_{pk} \otimes A_{pk}^{G} \right) \right)$$
$$= \prod_{k=1}^{n} \left(A_{pk}^{G} \right)^{\ln(a_{pk})} \quad [17].$$

In this paper, using matrix methods, we obtained multiplicative rotation pole in multiplicative one-parameter motion on multiplicative plane kinematics in multiplicative motions and the relationship between the velocities and accelerations of multiplicative the

motion and multiplicative pole orbits, multiplicative accelerations and multiplicative combinations of accelerations. Moreover some new theorems regarding to multiplicative plane are given.

2. ON THE 1-PARAMETER MOTIONS WITH MULTIPLICATIVE CALCULUS

Definition 2.1. Multiplacative plane is a real two-dimensional vector space which is equipped with multiplacative inner product

$$\langle x, y \rangle^G = x_1^{\ln y_1} . x_2^{\ln y_2} \tag{1}$$

Here,
$$x = (x_1, x_2), y = (y_1, y_2) \in \mathbb{R}^2(G)$$
 [17].

We denote by T, the proper Multiplicative group $A \in SO(2)_G$ consisting of all matrices of the form

$$A(\theta) = \begin{bmatrix} \cos \theta & \frac{1}{\sin \theta} \\ \sin \theta & \cos \theta \end{bmatrix}, \theta \in \mathbb{R}(G)$$
 (2)

In multiplacative plane E_G^2 a multiplicative rigid motion is a combination of a rotation and C translation that can be given by a matrix operation as

$$\begin{bmatrix} x' \\ y' \\ e \end{bmatrix} = \begin{bmatrix} \cos \theta & \frac{1}{\sin \theta} & a \\ \sin \theta & \cos \theta & b \\ 1 & 1 & e \end{bmatrix} \otimes \begin{bmatrix} x \\ y \\ e \end{bmatrix}.$$
 (3)

Where $A(\theta)$ is a rotation matrix in multiplicative plane and

$$SO(2)_G = (A|A \in \mathbb{R}^2_2(G), A \otimes A^T = A^T \otimes A = E).$$

Theorem 2.1. The set of multiplacative rigid motions in E_G^2 is a group according to the composition operation.

Definition 2.2. Multiplicative the norm of $x = (x_1, x_2) \in \mathbb{R}^2(G)$, denoted by $||x||^G$, is the square root of the sum of the squares of its elements,

$$||x||^G = e^{\sqrt{\ln^2(x_1) + \ln^2(x_2)}}$$
 [12, 17].

Then

$$ln^{2}(\|x\|^{G}) = ln(\langle x, y \rangle^{G}). \tag{4}$$

Definition 2.3. In multiplicative plane, a multiplicative general planar motion can be given as

$$y_1 = x^{\ln \cos \theta} \cdot y^{-\ln \sin \theta} \cdot a$$

$$y_2 = x^{\ln \sin \theta} \cdot y^{\ln \cos \theta} \cdot b$$
(5)

If θ , α , and b are given by the functions of time parameter t, then this motion is called as multiplicative one parameter motion. Multiplicative one parameter planar motion given by (5) can be written in the form

$$\begin{bmatrix} Y \\ e \end{bmatrix} = \begin{bmatrix} A & C \\ 1 & e \end{bmatrix} \otimes \begin{bmatrix} X \\ e \end{bmatrix} \tag{6}$$

or

$$Y = A \otimes X \oplus C, A = A(t) \in SO(2)_G \text{ and } C = C(t) \in \mathbb{R}^2_1(G), t \in \mathbb{R}(G)$$
 (7)

$$Y = (y_1 \ y_2)^T, X = (x \ y)^T, C = (a \ b)^T.$$
 (8)

where Y and X are the position vectors of the same point B, respectively, for the multiplicative fixed and multiplicative moving systems, and C is the multiplicative translation vector. By taking the derivates with respect to t in (7), we get

$$Y^* = A^* \otimes X \oplus A \otimes X^* \oplus C^* \tag{9}$$

Here

$$V_a = Y^*, V_f = A^* \otimes X \oplus C^* \text{ and } V_r = A \otimes X^*$$
 (10)

are called multiplicative absolute, multiplicative sliding, and multiplicative relative velocites of the motion, respectively. These motions in multiplicative plane E_G^2 are indicated by $B_1 = M/M'$ where M' and M are fixed and moving multiplicative planes, respectively. By taking the derivatives with respect to t in (9), we get

$$Y^{**} = A^{**} \otimes X \oplus e^2 \otimes (A^* \otimes X^*) \oplus A \otimes X^{**} \oplus C^{**}, \tag{11}$$

$$b_a = b_r \cdot b_c \cdot b_f \tag{12}$$

where the velocities

$$b_a = Y^{**}, b_f = A^{**} \otimes X \otimes C^{**}, b_r = A \otimes X^{**}, \text{ and } b_c = e^2 \otimes A^* \otimes X^*,$$
 (13)

are called multiplicative absolute acceleration, multiplicative sliding acceleration, multiplicative relative acceleration and multiplicative Coriolis accelerations, respectively.

Definition 2.4. The velocity vector of the point X with respect to the plane M, i.e. the vectorial velocity of X while it is drawing its orbit in M, is called multiplicative relative velocity of the point X and denoted by V_r .

Definition 2.5. The velocity vector of the point X with respect to multiplicative fixed plane M' is called multiplicative absolute velocity of X and is denoted by V_a . Thus (9) we obtain the relation

$$V_a = V_f \cdot V_r \tag{14}$$

If X is a fixed point in multiplicative moving plane M, since $V_r = 1$, then we have $V_a = V_f$. The equality (14) is said to be the velocity law of the motion $B_1 = M/M'$.

Teoerem 2.2. Multiplicative absolute velocity of a point is equal to the sum of multiplicative sliding velocity vector and multiplicative relative velocity vector. So it is

$$V_a = V_f \cdot V_r \tag{15}$$

3. POLES OF ROTATING AND ORBIT

The point in which multiplicative sliding velocity V_f at each moment t of a fixed point X in M in the one-parameter motion $B_1 = M/M'$ are fixed points in moving and fixed plane. These points are called multiplicative pole points of the motion.

Theorem 3.1. In a motion $B_1 = M/M'$ whose multiplicative angular velocity is not 1, there exists a unique point which is fixed in both planes at every moment t.

Proof: Since the point $X \in M$ is fixed both in the M plane and in the M' plane, multiplicative relative velocity and multiplicative siliding velocity of the same point will be 1, respectively. So if multiplicative siliding velocity for such points is one

$$A^* \otimes X \oplus C^* = 1 \tag{16}$$

and

$$X = e^{-1} \otimes (A^*)^{-1} \otimes C^*. \tag{17}$$

where $(A^*)^{-1}$ is the multiplacative inverse of A^* .

Since

$$A = \begin{bmatrix} \cos\theta & \frac{1}{\sin\theta} \\ \sin\theta & \cos\theta \end{bmatrix}, C = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$A^* = \begin{bmatrix} (\sin\theta)^{-\theta \cdot \ln(\theta^*)} & (\cos\theta)^{-\theta \cdot \ln(\theta^*)} \\ (\cos\theta)^{\theta \cdot \ln(\theta^*)} & (\sin\theta)^{-\theta \cdot \ln(\theta^*)} \end{bmatrix}, C^* = \begin{bmatrix} a^* \\ b^* \end{bmatrix}$$

we get $det^G A^* = (e)^{(\theta \cdot \ln(\theta^*)^2)}$. Thus A^* is regular and

$$(A^*)^{-1} = \begin{bmatrix} (\sin \theta)^{\frac{-1}{\theta \cdot \ln(\theta^*)}} & (\cos \theta)^{\frac{1}{\theta \cdot \ln(\theta^*)}} \\ \frac{-1}{(\cos \theta)^{\frac{-1}{\theta \cdot \ln(\theta^*)}}} & (\sin \theta)^{\frac{-1}{\theta \cdot \ln(\theta^*)}} \end{bmatrix}$$

Hence there exists a unique solution X of the equation $V_f = 1$. Point X is called multiplacative pole point in moving plane. For this reason (17) leads to

$$X = \begin{bmatrix} (\sin \theta)^{\frac{\ln a^*}{\theta \cdot \ln(\theta^*)}} \cdot (\cos \theta)^{\frac{-\ln b^*}{\theta \cdot \ln(\theta^*)}} \\ \frac{\ln a^*}{(\cos \theta)^{\frac{\theta \cdot \ln(\theta^*)}{\theta \cdot \ln(\theta^*)}}} \cdot (\sin \theta)^{\frac{\ln b^*}{\theta \cdot \ln(\theta^*)}} \end{bmatrix}$$
(18)

the pole point in the multiplicative fixed plane is

$$P' = A \otimes P \oplus C \tag{19}$$

setting these values in their planes and calculating we have

$$P' = \begin{bmatrix} (b^*)^{\frac{-1}{\theta \cdot \ln(\theta^*)}} \cdot a \\ (a^*)^{\frac{1}{\theta \cdot \ln(\theta^*)}} \cdot b \end{bmatrix}$$
 (20)

or as a vector

$$P' = \left((b^*)^{\frac{-1}{\theta \cdot \ln(\theta^*)}} a, (a^*)^{\frac{1}{\theta \cdot \ln(\theta^*)}} b \right). \tag{21}$$

Here we assume that multiplicative $\theta^*(t) \neq 1$ for all t. That is, multiplicative angular velocity is not 1. In this case there exists a unique pole point in each of the moving and fixed planes of each moment t.

Definition 3.1. The point $P = (p_1, p_1)$ is called multiplicative instantaneous rotation center or the pole at moment t of the one parameter motion $B_1 = M/M'$.

Theorem 3.2. The pole ray from the pole P to the point X is multiplacative perpendicular to the sliding velocity vector V_f at each instant moment.

Proof: The pole point in multiplicative moving plane $Y = A \otimes X \oplus C$ implies that

$$X = (A)^{-1} \otimes (Y \oplus ((e)^{-1} \otimes C)),$$

$$V_f = A^* \otimes X \oplus C^* \text{ and } A^* \otimes X \oplus C^* = 1$$
(22)

that leads to

$$X = P = e^{-1} \otimes (A^*)^{-1} \otimes C^*. \tag{23}$$

Now let us find pole points in multiplicative fixed plane. Then we have from equation

$$Y = A \otimes X \oplus C$$

$$Y = P' = A \otimes (e^{-1} \otimes (A^*)^{-1} \otimes C^*) \oplus C$$
(24)

Hence, we get

$$C^* = A^* \otimes (A)^{-1} \otimes \left(C \oplus (e^{-1} \otimes P') \right)$$

If we substitute this values in the equation $V_f = A^* \otimes X \oplus C^*$ we have $V_f = A^* \otimes (A)^{-1} \otimes P'Y$. Now let us calculate the value of $A^* \otimes (A)^{-1} \otimes P'Y$, where $P'Y = \left(\frac{y_1}{p_1}, \frac{y_2}{p_2}\right)$, then

$$V_f = e^{(\theta \cdot \ln(\theta^*))} \otimes \begin{bmatrix} \frac{p_2}{y_2} \\ \frac{y_1}{p_1} \end{bmatrix}$$
 (25)

or as a vector

$$V_f = \left(\left(\frac{p_2}{y_2} \right)^{(\theta.\ln(\theta^*))}, \left(\frac{y_1}{p_1} \right)^{(\theta.\ln(\theta^*))} \right)$$
 (26)

thus we obtain

$$\langle V_f,P'Y\rangle^G=1.$$

Corollary 3.1. In a $B_1 = M/M'$ multiplicative motion, the focus of X point of M is an orbit that it's normals pass through the rotation pole P.

Theorem 3.3. let X be a moving point in M and P be a rotation pole of M/M' motion, then

$$||V_f||^G = (||PX||^G)^{|\theta.\ln(\theta^*)|}.$$
(27)

Definition 3.2. In motion $B_1 = M/M'$ the geometric place of the pole points P in the moving plane M is called multiplicative moving pole curve of the motion $B_1 = M/M'$ and is denoted by (P). The geometric place of the pole points P in multiplicative fixed plane M' is called multiplicative fixed and is denoted by (P)'.

Theorem 3.4. The velocity on the curve (P) and (P)' of every moment t of the rotating pole P which draws the pole curves in multiplicative fixed and moving planes are equal to each other. In other words, two curves are always tangent to each other.

Proof: The velocity of the point $X \in M$, while drawing the curve (P) is V, and the velocity of

Proof: The velocity of the point $X \in M$ while drawing the curve (P) is V_r and the velocity of this point while drawing the curve (P)' is V_a . Since $V_f = 1$ then $V_a = V_r$. And this completes the proof of the theorem.

Corollary 3.2. During the motion $B_1 = M/M'$, (P) and (P)' roll, upon each other without sliding.

Definition 3.3. Let β and β' be two curves. These two curves are tangent to each other at every moment t, and if the lengths ds and ds' of the paths taken by the point drawing these two curves on these curves in dt time are equal, these curves are said to roll over each other without sliding.

Theorem 3.5. In the one parameter planer motion $B_1 = M/M'$ the moving pole curve (P) of the plane M revolves by sliding on the fixed pole curve (P)' of the plane M'.

Proof: From theorem 3.4, (P) and (P)' curves are tangent to each other at every time t. The arc length of (P) between the points corresponding to t_0 , t_1 becomes

$$s = \int_{t_0}^{t_1} ||V_r||^{G^{dt}} = e^{\int_{t_0}^{t_1} \ln(||V_r||^G) dt}$$
$$d^*s = (||V_r||^G)^{lndt}$$

The arc length of (P)' between the points corresponding to t_0 , t_1 is

$$s' = \int_{t_0}^{t_1} ||V_a||^{G^{dt}} = e^{\int_{t_0}^{t_1} \ln(||V_a||^G)dt}$$
$$d^*s' = (||V_a||^G)^{lndt},$$

 $a s = (\|v_a\|)$,

It was shown from theorem 3.4 that $V_a = V_r$. Hence $d^*s = d^*s'$.

Definition3.4. The vector V_a is called multiplicative absolute acceleration vector with respect to the M' plane of the point X and is denoted by b_a . Since $V_a = Y^*$ then $b_a = V_a^* = Y^{**}$.

Definition 3.5. Let $X \in M$ be a fixed point in motion $B_1 = M/M'$. Multiplicative acceleration vector of X with respect to M' is called multiplicative sliding acceleration vector. This multiplicative sliding acceleration vector is denoted by b_f .

Since acceleration of the multiplicative sliding acceleration X is a fixed point of M, then $b_f = V_f^* = A^{**} \otimes C^{**}$.

4. ACCELERATIONS AND UNION OF ACCELERATIONS

Assume that $B_1 = M/M'$ of the moving plane M with respect to the fixed plane M' exists. In this motion, let us consider a point X moving with respect to the plane M, and thus moving respect to the plane M'. We have obtained multiplicative velocity formulas concerning the motion of X, now we will obtain multiplicative acceleration formulas of the point X.

Definition 4.1. We know that point X is multiplicative relative velocity vector V_r to M. The vector b_r obtained by taking the derivative of V_r is called multiplicative relative acceleration vector of X in M. This Multiplicative relative acceleration vector is represented by b_r . Considering point X as a moving point in M, matrix A is taken as constant.

Theorem 4.1. Let X be a point moving in the M plane according to a parameter t. The relation between multiplicative acceleration formulas of this point is as follows.

$$b_a = b_r . b_c . b_f$$

Here $b_c = A^* \otimes X^*$ is called multiplicative Corilois acceleration

Corollary 4.1. If point *X* is a fixed point of multiplicative moving plane, mutiplicative sliding acceleration of point *X* is equal to multiplicative absolute acceleration of that point. Proof: Note that

$$V_a = A^* \otimes X \oplus A \otimes X^* \oplus C^*,$$

differentiating the both sides we have

 $V_a^* = A^{**} \otimes X \oplus e^2 \otimes A^* \otimes X^* \oplus A \otimes X^{**} \oplus C^{**}$ since the point *X* is constant its derivative is 1. Hence

$$b_a = V_a^*$$

$$= A^{**} \otimes X \oplus C^{**}$$

$$= b_f.$$

Theorem 4.2. The multiplicative plane b_c multiplicative coriolis acceleleration vector and V_r multiplicative relative velocity vector are multiplicative perpendicular to each other.

Proof:

$$V_r = A \otimes X^*$$

$$b_c = e^2 \otimes A^* \otimes X^*$$

So it is obvious that

$$\langle b_c, V_r \rangle^G = 1$$

Corollary 4.2. Let X be a moving point in M and $b_c = 1$ then $B_1 = M/M'$. motion is only a slide and vice versa.

Proof: Because of $b_c = 1$ then

$$b_c = e^2 \otimes A^* \otimes X^*$$

$$= \begin{bmatrix} \left((\sin \theta)^{-lnx_1^*} (\cos \theta)^{-lnx_2^*} \right)^{2\theta \cdot \ln(\theta^*)} \\ \left((\cos \theta)^{lnx_1^*} (\sin \theta)^{-lnx_2^*} \right)^{2\theta \cdot \ln(\theta^*)} \end{bmatrix}$$

$$=\begin{bmatrix}1\\1\end{bmatrix}$$

therfore $e^{2\theta \cdot \ln(\theta^*)} = 1$ and thus $\theta^* = 1$.

So θ is constant. That is $B_1 = M/M'$ must be a slide. The other side of the theorem is obvious.

5. THE ACCELERATION POLES OF THE MOTIONS

The solution of the equation $V_f^* = A^{**} \otimes X \oplus C^{**} = 1$ gives us multiplicative acceleration pole of multiplicative motion.

 $V_f^* = A^{**} \otimes X \oplus C^{**}$ implies $X = e^{-1} \otimes (A^{**})^{-1} \otimes C^{**}$. Now calculating the matrices $e^{-1} \otimes (A^{**})^{-1}$ and C^{**} , and setting these in $X = P_1 = e^{-1} \otimes (A^{**})^{-1} \otimes C^{**}$, we obtain

$$X = P_1 = \begin{bmatrix} ((\sin \theta)^K (\cos \theta)^{L^2})^{\frac{\ln(a^{**})}{W}} ((\cos \theta)^{-K} (\sin \theta)^{L^2})^{\frac{\ln(b^{**})}{W}} \\ ((\cos \theta)^K (\sin \theta)^{-L^2})^{\frac{\ln(a^{**})}{W}} ((\sin \theta)^K (\cos \theta)^{L^2})^{\frac{\ln(b^{**})}{W}} \end{bmatrix},$$

Where $(A^{**})^{-1}$ is the multiplacative inverse of A^{**} . Here P_1 is called multiplicative pole curve in multiplicative moving plane. If multiplicative pole curve in multiplicative fixed plane is denoted by P_1 we get

$$P_1' = A \otimes P_1 \oplus C \tag{28}$$

Hence

$$P_{1}' = \begin{pmatrix} ((b^{**})^{-K} (a^{**})^{L^{2}})^{\frac{1}{W}} . a \\ ((a^{**})^{K} (b^{**})^{L^{2}})^{\frac{1}{W}} . b \end{pmatrix}$$
 (29)

where

$$W = \left(\theta \cdot (\ln^2 \theta^* + \ln \theta^{**})\right)^2 + (\theta \cdot \ln \theta^*)^4, K = \theta \cdot (\ln^2 \theta^* + \ln \theta^{**}) \qquad L = \theta \cdot \ln \theta^*$$

6. CONCLUSION

Rotation and acceleration poles in multiplicative one parameter motion on plane kinematics in multiplicative motions are given. Moreover multiplicative pole orbits, multiplicative accelerations and multiplicative combinations of accelerations are obtained.

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